SYSTEMS MAP/MODEL

"HOW CAN WE ASSEMBLE WITH MATERIALS TO DESIGN RESILIENT FUTURES?"

PROJECT SPECIFICATIONS:

Choose a material that you use often in your work at Parsons. Such as specific fabric, paint, paper, ink etc.

Imagine designing a giant tag to accompany this material, illustrating how this material's existence is connected to **air**, **water and energy systems**, some of which might be invisible to humans. Some of these systems come from the deep past and some extend into the far future.

Create a 2D map/diagram or 3D model (any size/format), modeled as a visual story, illustrating at least 20 systems (such as SPECIFIC geographic locations, labor, SPECIFIC forms of transportation, production, distribution and chemical components. Visually highlight (through color or line quality etc.) 3-5 systems that are changing due to climate change and/or the Anthropocene.

Helpful ideas to consider:

- What kinds of agriculture and climate/weather does it require?
- How much time does it need to grow or be created (cotton vs. silk, or granite vs. plastic?).

Think about how you can visually show how there is "no" end to how this material's systems interact and affect other systems How can you use words, images, lines and colors to show this? Perhaps your design points in all directions, looks like a complex web, or runs off the page to show it keeps going, rather than using straight lines.

*Please note this is not a poster illustrating how a product is MADE, but how a material interacts with other systems, especially air, water and material.

SUBMISSION: DUE SEPTEMBER 19th

Post file or documentation to your Learning Portfolio and PRINT (or bring your model) to class in two weeks for critique on September 19th. Use your own original drawings/graphics/photography (not clip art). Include a caption about how this material might be produced differently in 50 years based on how planetary systems are changing.